

## **Ultralite Programming Instructions**

1. Install battery in “Master” headset and turn power switch “ON”. The blue LED will flash 5 times and then go out.
2. Install battery in “Remote” headsets.
3. Remove protective sticker covering from blue button on “Master” headset. Press and hold programming button (blue LED) on “Master” headset for five seconds. Blue LED will begin flashing. This indicates that the “Master” is ready to link to a “Remote” headset.
4. On the “Remote” headset, press the volume DOWN arrow 3 times and then press and HOLD the volume UP arrow. Once the LED on the remote goes solid, release the volume UP arrow.
5. The pairing process can take from 5-30 seconds. When the headsets link, the “Remote” headset will flash twice quickly, then go solid. The “Master” headset will go from a flashing LED to a solid LED. When both LED’s are solid blue, the headsets can communicate.
6. In order to program additional headsets, power down the “Remote” headset by holding the power button for five seconds. The LED on the “Master” will go out. Press and hold the programming button on the “Master” for five seconds until the blue LED begins flashing then repeat steps 4 and 5.

\*Each “Master” headset can have up to 3 remote headsets linked to it at one time.

## **Clearing the “Master” Headset**

When programming a *replacement* headset, the “Master” unit needs to be cleared before a “Remote” unit can be linked to it. Follow the steps below to clear the “Master” unit. All remote units should be “OFF” before starting this process.

1. Install battery in “Master” headset and turn power switch “ON”. The blue LED will flash 5 times and then go out.
2. Remove protective sticker covering from blue button on “Master” headset. Press and hold programming button (blue LED) on “Master” headset for five seconds. Blue LED will begin flashing.
3. Press the programming button (blue LED) 7 times. The blue LED will begin a rapid flashing for approximately 10 seconds, and then go out. At this point the “Master” has no remotes programmed to it, and is ready to be linked to a remote headset. Start at step 2 of “Ultralite Programming Instructions” to link remote headsets.